1. Get user to calibrate HoloLens.
2. Get user to perform the gesture demo app.
3. User takes every shot 2 times – once with HoloLens, once without.
4. User takes the NASA-TLX survey.
5. Get user experience level
6. Answer the following questions :
   1. From a scale of 1 to 10, how helpful did you find the Help Information inside the application? With 1 being not helpful at all, 10 being very helpful.
   2. From a scale of 1 to 10, how intuitive was the application to use and navigate? With 1 being not intuitive at all, 10 being very intuitive.
   3. From a scale of 1 to 10, how easy was it to place the table model into place? With 1 being not easy at all, 10 being very easy.
   4. From a scale of 1 to 10, how easy was it to place the ball models into place? With 1 being not easy at all, 10 being very easy.
   5. From a scale of 1 to 10, how easy did you find it to move the hit marker and line up a shot? With 1 being not easy at all, 10 being very easy.
   6. Did you feel as though the application helped you to perform the activity better and was useful?
   7. What did you dislike the most about the application?
   8. What did you like the most about the application?
   9. Any additional comments or feedback?